



Hi! Welcome to 61A Discussion :)

We will begin at **5:10!**

Attendance form and skeleton notes:

cs61a.bencuan.me



Announcements

- ▣ Magic The Lambdaing due Friday

Agenda

- ▣ Attendance
- ▣ Looking ahead
- ▣ Scheme Review + WWSD
 - ▣ Variables, call expressions, special forms, lambdas, lists
- ▣ Scheme code writing practice

Scheme Review

Today's goals

- ▣ Help you feel more confident about Scheme
- ▣ Explore similarities (and differences) between Scheme and Python
- ▣ Give you a bunch of examples to reference later
- ▣ Do a bunch of list stuff with cons car cdr

General Scheme Tips (now with lists)

- ▣ **Everything is a list!** (except for special forms)
- ▣ Scheme lists are in the form:
(operator operands...)
- ▣ So $f(x)$ in python would be $(f\ x)$ in scheme
 - ▣ Move all your parentheses to the front
- ▣ All manually created lists (list, cons, quote) become **linked lists**
 - ▣ Must use car and cdr to work with them

Scheme Resources

- ▣ go.cs61a.org/ben-scheme
- ▣ Scheme Specification:
<https://cs61a.org/articles/scheme-spec/>
- ▣ Built-In Procedures:
<https://cs61a.org/articles/scheme-builtins/>

Variables

Variables	Scheme	Python
Numbers	123	123
Booleans	#t, #f	True, False
Assignment	(define hippo 1) <i><returns hippo></i>	hippo = 1 <i><returns None></i>

Booleans part 1

Booleans	Scheme	Python
And	<code>(and (+ 1 2) 'hi)</code>	<code>(1 + 2) and 'hi'</code>
Or	<code>(or (* 3 4) '(1))</code>	<code>(3 * 4) or Link(1)</code>
Not	<code>(not (- 5 6))</code>	<code>not (5 - 6)</code>
Truthy Values	<code>0, (print 'hi), #t, (list 1), nil, '(), etc.</code>	<code>'hi', -1, [3, 5], etc.</code>
Falsey Values	<code>#f</code>	<code>0, False, [], None, etc.</code>

Booleans part 2

Null check	<code>(null? duck)</code>	<code>duck is None</code>
Type checks	<code>(<TYPE>? x)</code> <i><TYPE>: list, boolean, integer, atom...</i>	<code>isinstance(x, <TYPE>)</code> <i><TYPE>: str, int, list, dict...</i>
Even/odd	<code>(even? 61)</code> <code>(odd? 61)</code>	<code>61 % 2 == 0</code> <code>61 % 2 == 1</code>
Equals	<code>(= a b) <NUMBERS ONLY></code> <code>(eq? a b) <NUMS/BOOLS/SYMBOLS></code> <code>(equal? a b) <LISTS/PAIRS - checks if each element is equal></code>	<code>a == b</code> <code>a is b</code> <i>(not exact equivalence; see https://cs61a.org/articles/scheme-builtins/#general for more info)</i>

Functions/Procedures

Functions	Scheme	Python
Function Definitions	<pre>(define (f x) (+ x 1))</pre>	<pre>def f(x): return x + 1</pre>
Lambdas	<pre>(lambda (elephant) 7)</pre>	<pre>lambda elephant: 7</pre>
Higher order functions	<pre>(define (f x) (define (g y) (+ x y)) g)</pre>	<pre>def f(x): def g(y): return x + y return g</pre>

If and Cond

Control Statements	Scheme	Python
If	<pre>(if (< 4 5) 'yes 'no)</pre>	<pre>'yes' if (4 < 5) else 'no'</pre> <p>- OR -</p> <pre>if 4 < 5: return 'yes' else: return 'no'</pre>
Elif/Cond	<pre>(if (< a b) 1 (if (> a b) 2 3))</pre> <p>- OR -</p> <pre>(cond ((< a b) 1) ((> a b) 2) (else 3))</pre>	<pre>if a < b: return 1 elif a > b: return 2 else: return 3</pre>

Begin and Let

Begin (<i>Multi-line expressions</i>)	<pre>(begin (print 'cs61a') (print 'is_awesome!'))</pre>	<pre>print('cs61a') print('is_awesome!')</pre> <p><i><python doesn't need begin, just type multiple lines!></i></p>
Let (<i>Temporary assignment</i>)	<pre>(let ((x 1) (y 2)) (+ x y))</pre>	<pre>(lambda x, y: x + y)(1, 2)</pre> <p><i><not a 1-1 correlation! let doesn't exist in python></i></p>

Q2: Virahanka-Fibonacci

Write a function that returns the `n`-th Virahanka-Fibonacci number.

```
(define (fib n)
  'YOUR-CODE-HERE
```

```
)
```

```
(expect (fib 10) 55)
(expect (fib 1) 1)
```

Scheme Lists

List Operations

List Operations <i>ALL SCHEME LISTS ARE LINKED LISTS!</i>	Scheme	Python
Create list	<code>(cons first rest)</code>	<code>Link(first, rest)</code>
Get value	<code>(car lst)</code>	<code>lst.first</code>
Get rest	<code>(cdr lst)</code>	<code>lst.rest</code>
Empty list	<code>nil, '()</code>	<code>Link.empty</code>
Make long list	<code>(list 1 2 3) OR</code> <code>'(1 2 3) OR (quote (1 2 3)) OR</code> <code>(cons 1 (cons 2 (cons 3 nil)))</code>	<code>Link(1, Link(2, Link(3, Link.empty)))</code>

Comparing Items

- ▣ =
 - ▣ Used for **numbers only!**
- ▣ eqv?
 - ▣ Equivalent to python **is**
- ▣ equal?
 - ▣ Used for **comparing lists**

Comparing Items

```
scm> (define a '(1 2 3))
```

```
a
```

```
scm> (= a a)
```

<- Numbers only!!

```
Error
```

```
scm> (equal? a '(1 2 3))
```

```
#t
```

<- Not the same object

```
scm> (eqv? a '(1 2 3))
```

```
#f
```

```
scm> (define b a)
```

```
b
```

```
scm> (eqv? a b)
```

<- Is the same object

```
#t
```

A subtle define difference (bonus)

What is the difference between:

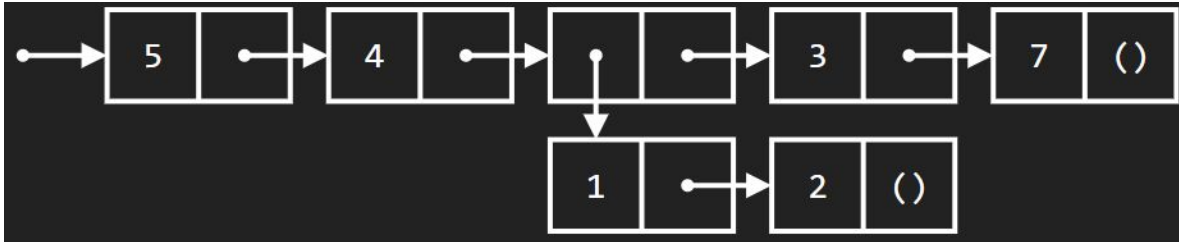
A. `(define x (+ 1 2 3))`

B. `(define (x) (+1 2 3))`

List practice (bonus)

Write an expression that selects the value 3 from the list below.

```
(define s '(5 4 (1 2) 3 7))
```



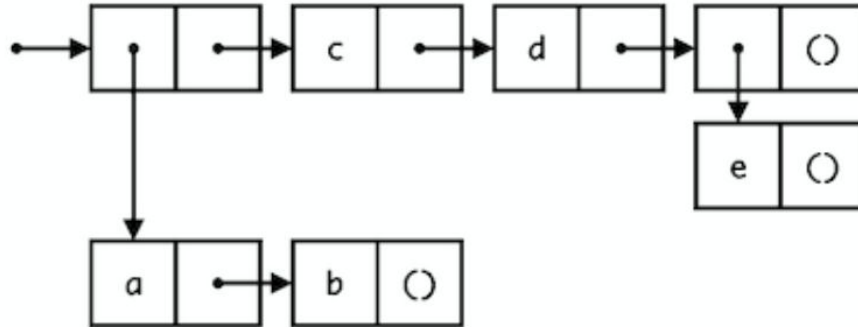
Hint: how would you do this in python (using linked lists)? What is the scheme equivalent?

List practice pt.2

Q3: List Making

Let's make some Scheme lists. We'll define the same list with `list`, `quote`, and `cons`.

The following list was visualized using the `draw` feature of code.cs61a.org.



Scheme List Skeleton

Scheme version

```
(define (f lst)
  (if (null? lst)
      ;BASE CASE

      ;RECURSIVE CASE
      (cons (do stuff to car a)
            (f (cdr lst)))
  )
)
```

Python version

```
def f(lst):
    if lst is Link.empty:
        # BASE CASE

    else:
        # RECURSIVE CASE
        new_first = do stuff to lst.first
        return Link(new_first, f(lst.rest))
```

Q4: List Concatenation

Write a function which takes two lists and concatenates them.

Notice that simply calling `(cons a b)` would not work because it will create a deep list. Do not call the builtin procedure `append`, since it does the same thing as `list-concat` should do.

```
(define (list-concat a b)
  'YOUR-CODE-HERE
```

```
)
```

```
(expect (list-concat '(1 2 3) '(2 3 4)) (1 2 3 2 3 4))
(expect (list-concat '(3) '(2 1 0)) (3 2 1 0))
```

Hints:

- Try it in python first (linked lists) if stuck!
- Use cons to create a new list each time

Q5: Map

Write a function that takes a procedure and applies it to every element in a given list using your own implementation *without* using the built-in `map` function.

```
(define (map-fn fn lst)
  'YOUR-CODE-HERE
```

```
)
```

```
(map-fn (lambda (x) (* x x)) '(1 2 3))
; expect (1 4 9)
```

Hints:

- Use recursion!
- What happens to (car lst)?
- What about (cdr lst)?

Q6: Remove

Implement a procedure `remove` that takes in a list and returns a new list with *all* instances of `item` removed from `lst`. You may assume the list will only consist of numbers and will not have nested lists.

Hint: You might find the built-in `filter` procedure useful (though it is definitely possible to complete this question without it).

You can find information about how to use `filter` in the [61A Scheme builtin specification](#)!